IPADS, SJTU, China <u>http://ipads.se.sjtu.edu.cn/projects/wukong</u>

Fast and Concurrent RDF Queries with ? RDMA-based Distributed Graph Exploration

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Background

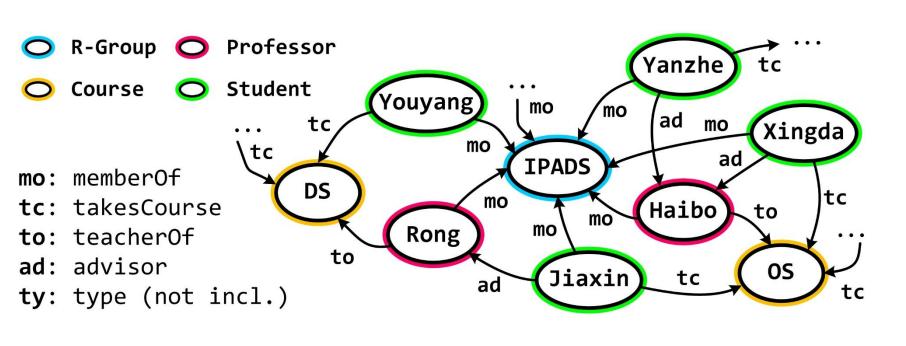
Social Networks, IoT and Business Intelligence apps model data as RDF Graphs and query with SPARQL

query language

Existing Solutions:

Triple join

□ costly join ops redundant im. results



Overview

TALK @ Thu, Nov 3

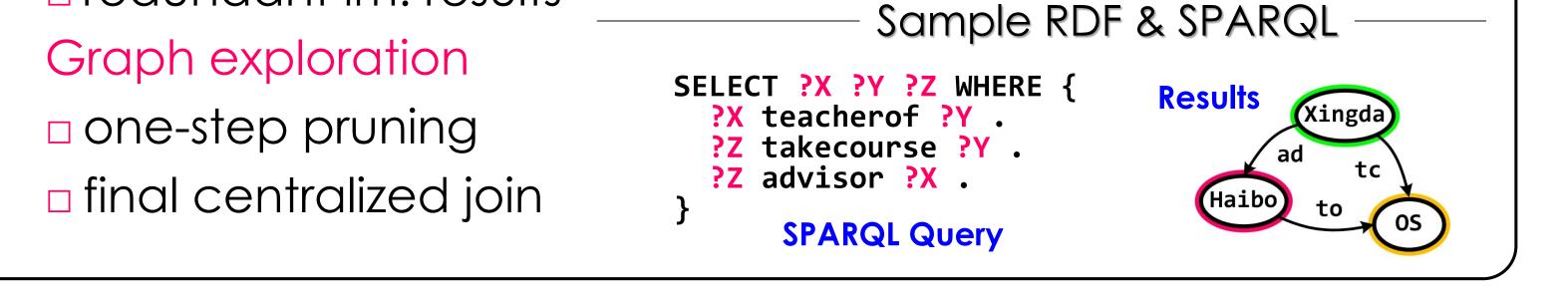
Graph Processing &

Machine Learning

9:00 SESSION 1

Wukong: a distributed in-memory RDF store that leverages RDMA-based graph exploration to support fast and concurrent SPARQL queries

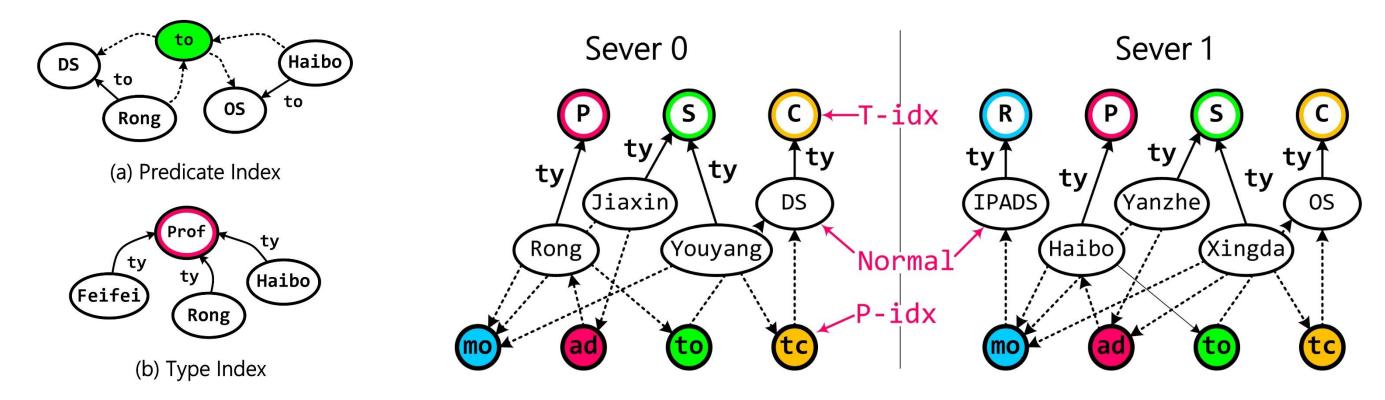
- □ <u>Graph Store</u>: index vertex, differentiate partitioning, predicate-based KV store
- Query Engine: full-history pruning, in-place/ fork-join execution, work-oblige scheduling



Data Model

Graph Model and Indexes & Differentiated Graph Partitioning

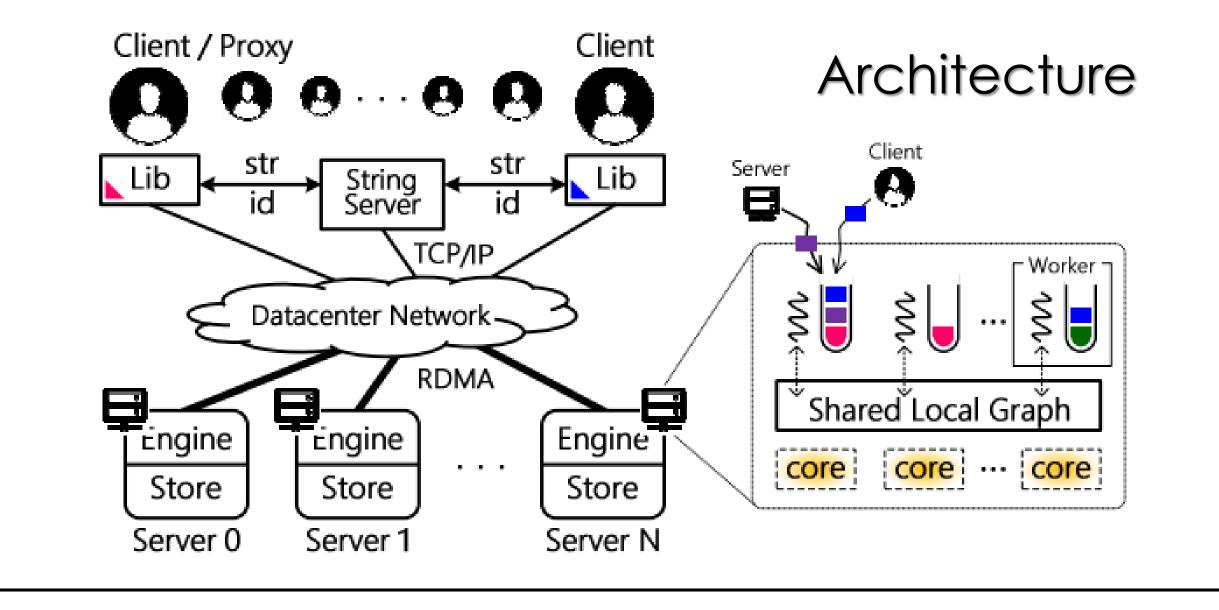
Normal Vertex: randomly assign vertex with all edges (edge-cut) (Type & Predicate) <u>Index Vertex</u>: split and replicated (vertex-cut)



RDMA-friendly Predicate-based Store

Derived from DrTM-KV

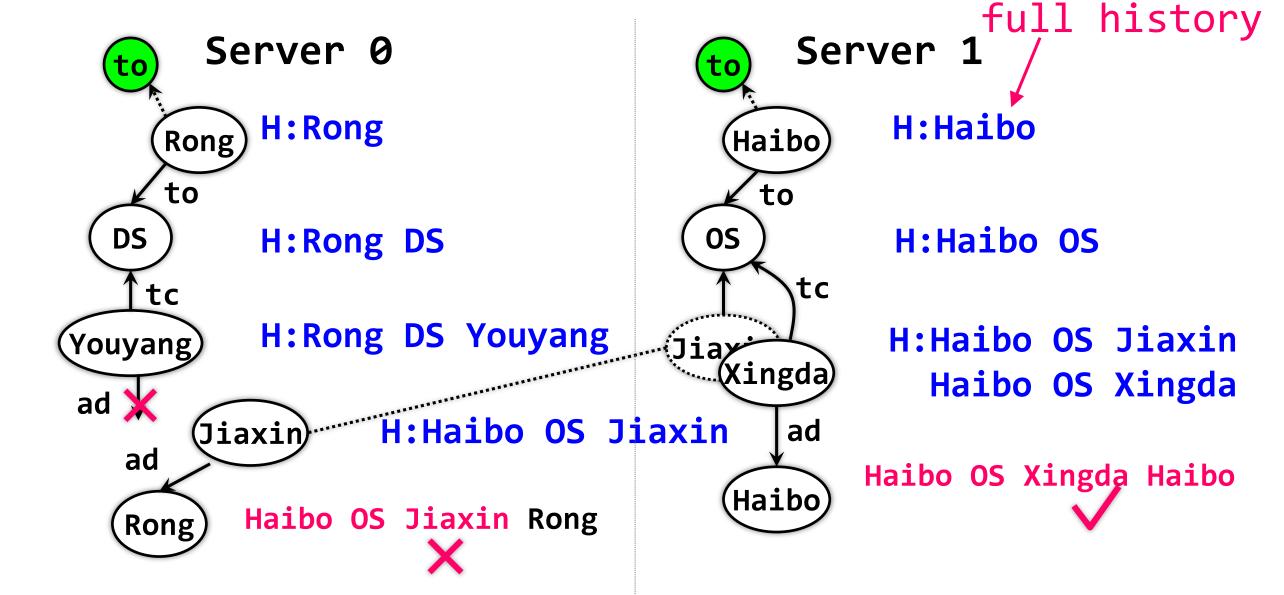
<u>Communication</u>: one-sided RDMA ops



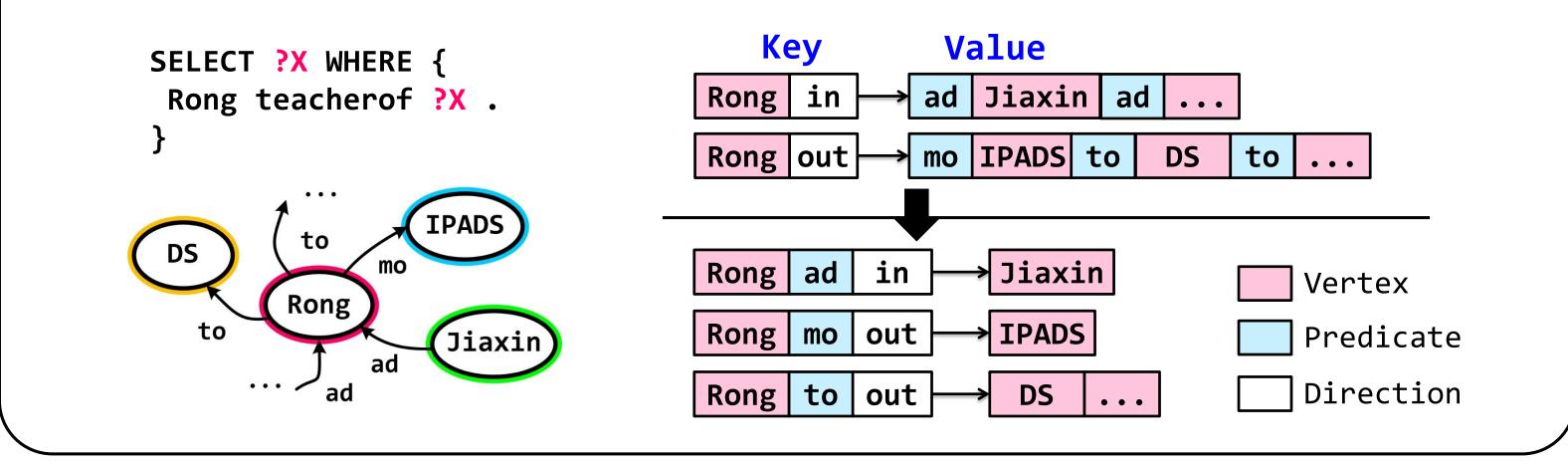
Query Processing

Full-history Pruning

- Observation: the latency of RDMA is relatively insensitive to payload sizes (e.g., 8bytes: 1.56us vs. 2KB: 2.25us)
- Prune non-matching results early
- Avoid final centralized join



Separate a vertex into multiple KV pairs according to predicate



Evaluation

Wukong outperforms state-of-the-art systems for both latency and throughput, usually at the scale of orders of magnitude

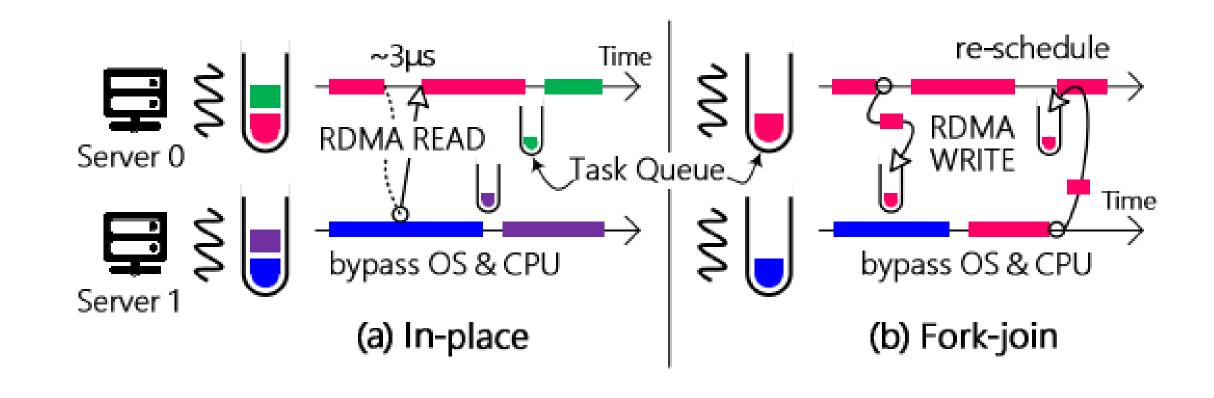
Setting

- A 6-node cluster (each: 20 cores, 64GB DRAM, 2 x IB)
- <u>Benchmark: LUBM, WSDTS,</u> DBPSB, YAGO2
- <u>Baseline</u>: TriAD, Trinity.RDF, RDF-3X, BitMat, etc.

LUBM 10240	Wukong	TriAD	TriAD-SG (200K)	Trinity .RDF	SHARD
L1	516	2,110	1,422	12,648	19.7E6
L2	78	512	695	6,081	4.4E6
L3	203	1,252	1,225	8,735	12.9E6
L4	0.41	3.4	3.9	5	10.6E6
L5	0.17	3.1	4.5	4	4.2E6
L6	0.89	63	4.6	9	8.7E6
L7	464	10,055	11,572	31,214	12.0E6
Geo. M	16	190	141	450	9.1E6

Dynamic Execution Mode Switch

- <u>In-place</u> mode: migrate data (ultra-low latency)
- <u>Fork-join mode: migrate execution (parallelism)</u>
- Make decisions in <u>runtime</u> according to #RDMA-ops

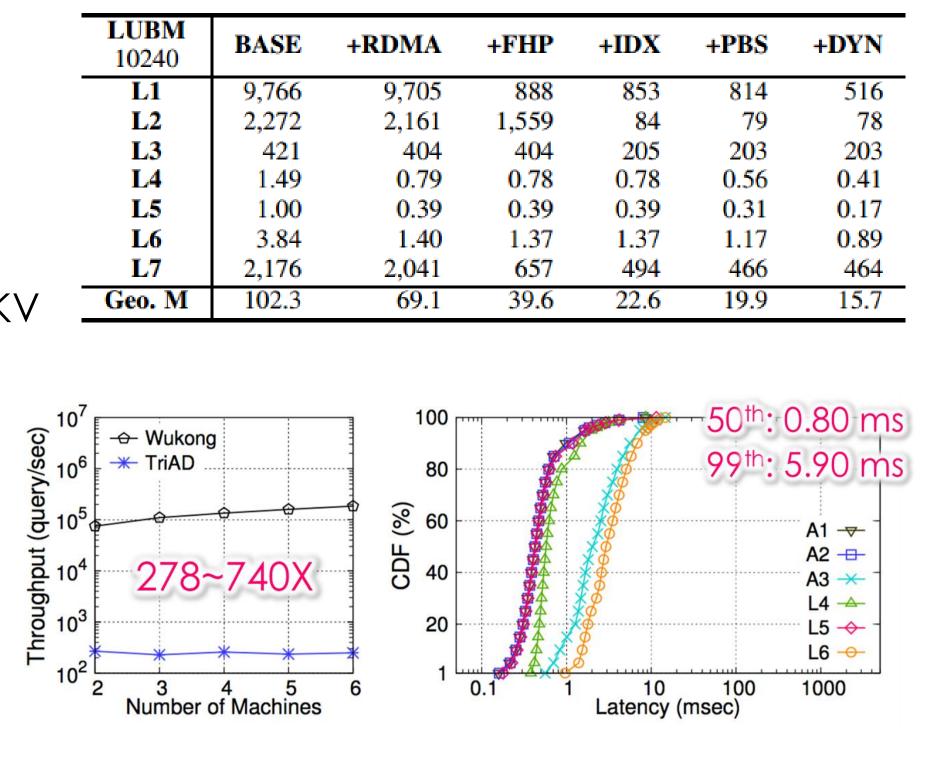


Factor Analysis

- BASE: Trinity.RDF-like
- +RDMA: RDMA comm.
- +FHP: enable Full-history
- +IDX: Index-vertex
- +PBS: predicate-based KV
- +DYN: mode switch

A study on concurrent queries processing

- Mixture workload
- 269K queries/sec
- 99th latency: 5.9ms



Worker-obliger Algorithm

- Latency of a query may vary significantly (e.g., 3000X) Provide a latency-centric work stealing
- Oblige queries in straggling workers

1 int next = 1		SELF()		
		13	s = state[tid]	
OBLIGER ()		14	s.lock()	
2	s = state[(tid+next)%N]	15	s.cur = tid	
3	$q = \mathbf{NULL}$	16	s.end = now + T	
4	s.lock()	17	next = 1	
5	<pre>if (s.cur == tid //reentry</pre>	18	q = s.dequeue()	
6	<pre> s.end < now)</pre>	19	s.unclock()	
7	s.cur = tid;	20	return q	
8	s.end = now + T			
9	next++	NEXT QUERY ()		
10	q = s.dequeue()	21	if (q = OBLIGER())	
11	s.unlock()	22	return q	
12	return q	23	return SELF()	

